

# ST. DUNSTAN'S, CHEAM, C OF E PRIMARY SCHOOL LONG TERM PLANNING FOR 2020/2021 KS1

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Yr1 Topic title	<b>Memory box History</b>	<b>Bright Lights, Big City Geography</b>	<b>Paws, Claws &amp; Whiskers Art &amp; Design</b>	<b>Rio de Vida Music</b>	<b>The Enchanted Woodland Science</b>	<b>Superheroes PE</b>
Year 1	<p>Literacy- Recounts; Diary Writing; Rhymes and Mnemonics; Descriptions; Information Books  <b>Maths- Discrete</b>  <b>Science - Animals, Including Humans – Parts and Senses; Working Scientifically</b>  <b>Geography- Fieldwork in the Local Area</b>                      History – Learn about significant historical events, people and places in their own locality  <b>A/D- Drawing and Painting; Collage; Family Portraits</b>                      DT - Making Picnic Foods; Celebration Cards; Making a Memory Box  <b>PE- Discrete</b>                      Computing- Digital Literacy, E-Safety  <b>Music - discrete</b></p>	<p>Literacy-Recounts, Labels and Captions; Adventure Narrative; Instructions; Emails; Character Study  <b>Maths- Discrete</b>  <b>Science – Everyday Materials; Working Scientifically</b>  <b>Geography- Countries &amp; Capital Cities of the UK (London Focus); Using Locational Language; Using Maps; Geographical Similarities and Differences</b>  <b>History – The Great Fire of London</b>  <b>A/D- Discrete</b>                      DT –Exploring Mechanisms; Constructing Moving Models; Understanding Where Food Comes From; Design &amp; Make Souvenirs; Models of London Landmarks  <b>PE- Discrete</b>                      Computing- Searching Web; Digital Images; Algorithms; Logical Reasoning; Creating &amp; Debugging Programs; Common Uses of IT; Communication; E-Safety; Stop Motion Animation  <b>Music - Traditional Songs and Nursery Rhymes</b></p>	<p>Literacy- Recounts; Fables; Booklets and Lists; Instructions; Nursery Rhymes and Poems  <b>Maths- Discrete</b>  <b>Science – Animals (including humans); Working Scientifically</b>  <b>Geography- Using &amp; Making Maps; Describing Physical Features</b>                      History – discrete  <b>A/D- Talking about Art; Drawing; Collage; Model Making; Painting; Sculpture; Animal Masks and Products</b>                      DT –Designing Labels; Designing and Making Animal Enclosures                      PE- Discrete; animal movement and dance                      Computing-Retrieving Images; Photography; Using Presentation Software  <b>Music – Animal songs</b></p>	<p>Literacy- Poetry; Myths and Legends; Information Texts; Instructions; Postcards  <b>Maths- Discrete</b>  <b>Science – discrete</b>  <b>Geography- Locating Countries and Cities; Comparing Areas of UK with Rio</b>                      History – Events Beyond Living Memory; Significant Individuals - Mary Anning  <b>A/D- Carnival Masks and Headdresses; Collage</b>                      DT – Carnival Instruments; Flag Making; Recipes                      PE- discrete                      Computing-Digital Animations  <b>Music – Carnival Music; Percussion; Song Lyrics</b></p>	<p>Literacy- Recounts; Information Books &amp; Letters; Lists and Instructions; Narratives  <b>Maths- Discrete</b>  <b>Science – Plants &amp; Animals; Identifying &amp; Classifying</b>  <b>Geography- Making maps</b>                      History – discrete  <b>A/D- Working with Natural Materials; Drawing &amp; Painting</b>                      DT – Building Structures; Making Party Food                      PE- discrete                      Computing- Sending an Email  <b>Music – discrete</b></p>	<p>Literacy- Descriptive Sentences; Comic Strips; Narrative; Fact Files; Labels and Captions  <b>Maths- Discrete</b>  <b>Science – Human Body - Parts and Senses; Eating Healthy; Working Scientifically</b>  <b>Geography- Discrete</b>                      History – Historical Heroes /Heroines  <b>A/D- Drawing and Modelling Superheroes</b>                      DT –Superfoods; Mask-making                      PE- discrete                      Computing-Downloading Photographs &amp; Images; E-Safety; Animation  <b>Music – Creating Digital Superhero Sounds</b></p>

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	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Yr2 Topic title	Wiggle & Crawl Science	Land Ahoy Geography	Towers, Tunnels & Turrets DT	Street Detectives History	Scented Garden Science	Beachcombers Science
Year2	<p>Literacy –Lists and Leaflets; Instructions; Reviews and Information Books; Poetry; Writing for Different Purposes</p> <p>Maths- Discrete</p> <p>Science – Living Things and their Habitats; Animals, including Humans; Working Scientifically</p> <p>Geography – Fieldwork</p> <p>History –</p> <p>A/D- Observational Drawing; Model Making</p> <p>DT- Origins of Food; Selecting Natural Materials</p> <p>PE – Discrete</p> <p>Computing – Creating and Debugging Programs; Algorithms; Uses of ICT Beyond School; Stop Motion Animation; Logical Reasoning; Digital Presentations</p> <p>Music – Play Tuned &amp; Untuned Instruments</p>	<p>Literacy – Narrative; Information Books; Descriptions; Poetry; Postcards</p> <p>Maths- Discrete</p> <p>Science – Everyday Materials; Working Scientifically</p> <p>Geography- <i>Weather</i>, naming of continents and oceans</p> <p>Using &amp; Making Maps; Location Knowledge; Using &amp; Giving Directions</p> <p>History –Significant Historical People - Captain James Cook, Grace Darling; Famous Pirates</p> <p>A/D- Observational Drawing; Printing</p> <p>DT- Mechanisms; Structures</p> <p>PE – Discrete</p> <p>Computing – Programming; Using Presentation Software</p> <p>Music – Sea shanties</p>	<p>Literacy – Recounts; Reported Speech; Narrative; Letters; Posters</p> <p>Maths- Discrete</p> <p>Science – Living Things and their Habitats; Use of Everyday Materials; Working Scientifically</p> <p>Geography -Amazing Structures around the World; Towers and Bridges in the Local Area</p> <p>History –Castles and Castle Life; Significant Individuals - Isambard Kingdom Brunel</p> <p>A/D- Sculpture using Natural Materials</p> <p>DT- Making Models of Towers, Bridges and Tunnels</p> <p>PE – Discrete</p> <p>Computing – Create Castles using Drawing Software</p> <p>Music – discrete</p>	<p>Literacy – Recounts &amp; Captions; Nursery Rhymes; Instructions; Adverts; Diary Writing</p> <p>Maths- Discrete</p> <p>Science – Identifying and Comparing Everyday Materials; Identifying Plants in the Local Area</p> <p>Geography – Fieldwork in the Local Area; Human &amp; Physical Features; Using and Making Maps with Keys; Looking at Aerial Images</p> <p>History –Changes Within Living Memory; Significant People, Places and Events in Local Area</p> <p>A/D- Famous Local Artists; Drawing, Painting or Collaging Views from the Local Area</p> <p>DT- Selecting Tools and Materials; Baking; Sign Making; Designing Buildings</p> <p>PE – Discrete</p> <p>Computing – Photo Stories; Algorithms</p> <p>Music – discrete</p>	<p>Literacy – Recounts; Non-chronological Reports; Instructions; Narrative; Information Books</p> <p>Maths- Discrete</p> <p>Science – Plants</p> <p>Geography -Plants in the Local Environment; Plants of the World</p> <p>History – history</p> <p>A/D- Observational Drawing; Sculpture; Flower-pressing</p> <p>DT- Making Fragrant Products</p> <p>PE – Discrete</p> <p>Computing – Presenting Information</p> <p>Music – discrete</p>	<p>Literacy - Labels, Lists and Captions; Tongue Twisters; Narrative; Letters; Non-fiction Books</p> <p>Maths- Measures (Mass)</p> <p>Science - Habitats; Living and Non-living Things; Food Chains; Basic Needs of Animals; Working Scientifically</p> <p>Geography- Coastal features</p> <p>History –</p> <p>A/D - Sketchbooks; 3-D Modelling; Sand Art; Seascapes</p> <p>DT- Finger Puppets</p> <p>PE – Discrete</p> <p>Computing - Web Searches; Common Uses of ICT; Digital Presentations</p> <p>Music - Discrete</p>